Linked List

* Head – First Node
* Tail – Last Node
* Operation
  + Add
  + Remove
  + Find
  + Enumerate

Singly Linked List (Pointer only to next in the chain

Add First – you shift and add to the head node

Add Last – you shift the pointer of the tail

Remove last – set last pointer to null and move the tail

.Net BLC has a built in LinkList 🡨 use this – this is a Doubly-linked Circular List